

## D-BUG™

## ATARI HOME COMPUTERS

To Load: Turn on the disk drive.  
Insert the D-BUG diskette.  
Turn on the computer.

Joysticks: One Player Game – install the joystick in Port #1.  
Two Player Game – install Player #1 joystick in Port #1.  
– install Player #2 joystick in Port #2.

Freeze: You may freeze the game action at any time by pressing the **SPACEBAR**. To restart the game, press the **SPACEBAR** again, or hit the joystick button.

Re-Start: You may re-start D-Bug at any time by pressing the **SYSTEM RESET** key. This is especially helpful when playing No-Bug Gotcha!

SEE MANUAL IN THE FRONT SLEEVE OF THE PACKAGE FOR INSTRUCTIONS ON HOW TO PLAY D-BUG.

LOAD NOTICE: – This program will not run with BASIC or a cartridge in the system.  
– Atari 600XL, 800XL, 1400XL or 1450XL owners must hold down the **OPTION** key while turning the computer on.  
– See your Atari Owner's Guide for detailed instructions.

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